

NAG C Library Function Document

nag_3d_shep_eval (e01thc)

1 Purpose

nag_3d_shep_eval (e01thc) evaluates the three-dimensional interpolating function generated by nag_3d_shep_interp (e01tgc) and its first partial derivatives.

2 Specification

```
void nag_3d_shep_eval (Integer m, const double x[], const double y[],
    const double z[], const double f[], const Integer iq[], const double rq[],
    Integer n, const double u[], const double v[], const double w[], double q[],
    double qx[], double qy[], double qz[], NagError *fail)
```

3 Description

This function takes as input the interpolant $Q(x, y, z)$ of a set of scattered data points (x_r, y_r, z_r, f_r) , for $r = 1, 2, \dots, m$, as computed by nag_3d_shep_interp (e01tgc), and evaluates the interpolant and its first partial derivatives at the set of points (u_i, v_i, w_i) , for $i = 1, 2, \dots, n$.

nag_3d_shep_eval (e01thc) must only be called after a call to nag_3d_shep_interp (e01tgc).

This function is derived from the function QS3GRD described by Renka (1988b).

4 References

Renka R J (1988b) Algorithm 661: QSHEP3D: Quadratic Shepard method for trivariate interpolation of scattered data *ACM Trans. Math. Software* **14** 151–152

5 Parameters

1:	m – Integer	<i>Input</i>
2:	x[m] – const double	<i>Input</i>
3:	y[m] – const double	<i>Input</i>
4:	z[m] – const double	<i>Input</i>
5:	f[m] – const double	<i>Input</i>

On entry: **m**, **x**, **y**, **z** and **f** must be the same values as were supplied in the preceding call to nag_3d_shep_interp (e01tgc).

6:	iq[dim] – const Integer	<i>Input</i>
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Note: the dimension, *dim*, of the array **iq** must be at least $2 \times \mathbf{m} + 1$.

On entry: **iq** must be unchanged from the value returned from a previous call to nag_3d_shep_interp (e01tgc).

7:	rq[dim] – const double	<i>Input</i>
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Note: the dimension, *dim*, of the array **rq** must be at least $10 \times \mathbf{m} + 7$.

On entry: **rq** must be unchanged from the value returned from a previous call to nag_3d_shep_interp (e01tgc).

8:	n – Integer	<i>Input</i>
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On entry: *n*, the number of evaluation points.

Constraint: $\mathbf{n} \geq 1$.

9:	u[n] – const double	<i>Input</i>
10:	v[n] – const double	<i>Input</i>
11:	w[n] – const double	<i>Input</i>

On entry: **u**[*i* − 1], **v**[*i* − 1], **w**[*i* − 1] must be set to the evaluation point (u_i, v_i, w_i), for $i = 1, 2, \dots, n$.

12:	q[n] – double	<i>Output</i>
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On exit: **q**[*i* − 1] contains the value of the interpolant at (u_i, v_i, w_i), for $i = 1, 2, \dots, n$. If any of these evaluation points lie outside the region of definition of the interpolant the corresponding entries in **q** are set to the largest machine representable number (see `nag_real_largest_number` (X02ALC)), and `nag_3d_shep_eval` (e01thc) returns with **fail.code** = **NE_BAD_POINT**.

13:	qx[n] – double	<i>Output</i>
14:	qy[n] – double	<i>Output</i>
15:	qz[n] – double	<i>Output</i>

On exit: **qx**[*i* − 1], **qy**[*i* − 1], **qz**[*i* − 1] contains the value of the partial derivatives of the interpolant $Q(x, y, z)$ at (u_i, v_i, w_i), for $i = 1, 2, \dots, n$. If any of these evaluation points lie outside the region of definition of the interpolant, the corresponding entries in **qx**, **qy** and **qz** are set to the largest machine representable number (see `nag_real_largest_number` (X02ALC)), and `nag_3d_shep_eval` (e01thc) returns with **fail.code** = **NE_BAD_POINT**.

16:	fail – NagError *	<i>Input/Output</i>
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The NAG error parameter (see the Essential Introduction).

6 Error Indicators and Warnings

NE_INT

On entry, **n** = $\langle\text{value}\rangle$.
 Constraint: **n** ≥ 1 .

On entry, **m** = $\langle\text{value}\rangle$.
 Constraint: **m** ≥ 10 .

NE_INT_ARRAY

On entry, values in **iq** appear to be invalid. Check that **iq** has not been corrupted between calls to `nag_3d_shep_interp` (e01tgc) and `nag_3d_shep_eval` (e01thc).

NE_BAD_POINT

On entry, at least one evaluation point lies outside the region of definition of the interpolant. At all such points the corresponding values in **q**, **qx**, **qy** and **qz** have been set to `nag_real_largest_number` (X02ALC)(): `nag_real_largest_number` (X02ALC)() = $\langle\text{value}\rangle$.

NE_REAL_ARRAY

On entry, values in **rq** appear to be invalid. Check that **rq** has not been corrupted between calls to `nag_3d_shep_interp` (e01tgc) and `nag_3d_shep_eval` (e01thc).

NE_BAD_PARAM

On entry, parameter $\langle\text{value}\rangle$ had an illegal value.

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please consult NAG for assistance.

7 Accuracy

Computational errors should be negligible in most practical situations.

8 Further Comments

The time taken for a call to nag_3d_shep_eval (e01thc) will depend in general on the distribution of the data points. If x , y and z are approximately uniformly distributed, then the time taken should be only $O(n)$. At worst $O(mn)$ time will be required.

9 Example

See Section 9 of the document for nag_3d_shep_interp (e01tgc).
